



LEVEL

E	10	
	9	
	8	

C	7	
	6	
	5	

A	4	
	3	
	2	
	1	

NAME

CLASS

RACE

ABILITY

MOD

+LVL

+MISC

STR

CON

DEX

INT

WIS

CHA

WEIGHT

HEIGHT

AGE

GENDER

ALIGN

DEITY

HOME

GROUP

INCREMENTAL ADVANCES

FEAT ☐ ICON (lvl 4/7) ☐POWER / SPELL ☐ ☐ ☐ ☐HP ☐ ABILITY (lvl 4/7/10) ☐SKILLS +1 ☐ ITEM SLOT ☐

SAVE BONUSES

DEATH SAVES

☐ ☐ ☐ (16+)

DEFENSES

MENTAL

ARMOR

PHYSICAL

MD

AC

PD

+INIT

TOTAL

HP / CONDITIONS

RECOVERIES

☐ ☐ ☐ ☐ ☐

D +

☐ RALLY USED

UNIQUE THING



FEATS / TALENTS



BACKGROUNDS

PTS



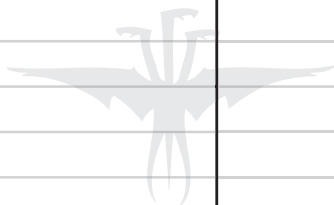
POWERS / SPELLS



ICONS

RELATIONSHIP

PTS



ATTACKS

HIT

DAMAGE

MISS



NOTES



PORTRAIT

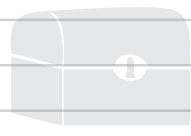
POUCH ☐



WORN / CARRIED



STORED



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



POUCH ☐



BACKPACK ☐



SATCHEL ☐



ANIMAL COMPANION

Name:

Level:

Species:

Appearance:

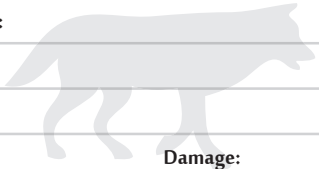
Personality:

Advantage:

Attack:

Hitpoints:

Conditions:



Damage:

AC:

MD:

PD:

FAMILIAR / PET

Name:

Species:

Appearance:

Personality:

Ability:

Ability:

Ability:

Ability:



MOUNT

Name:

Species:

Appearance:

Personality:

Abilities:

Equipment:

